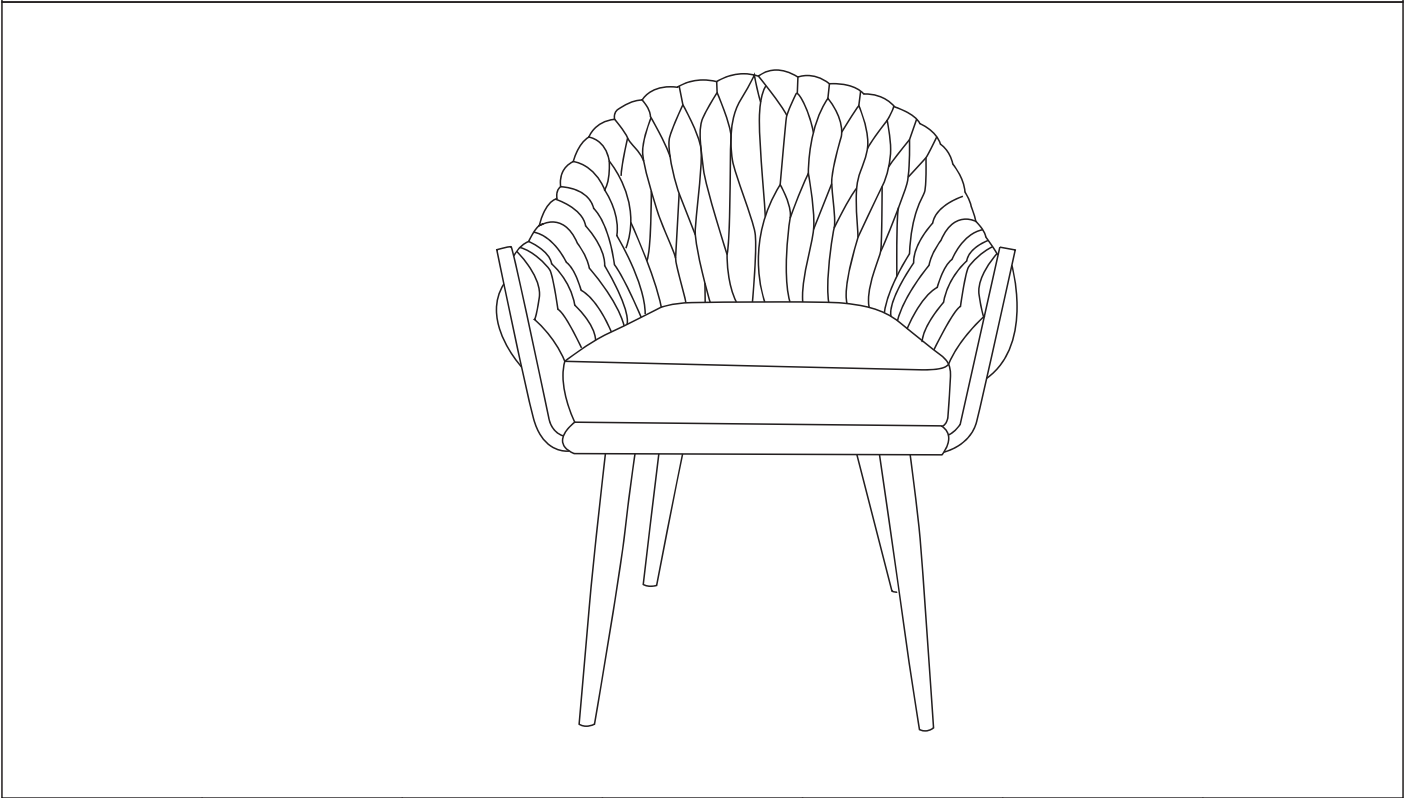
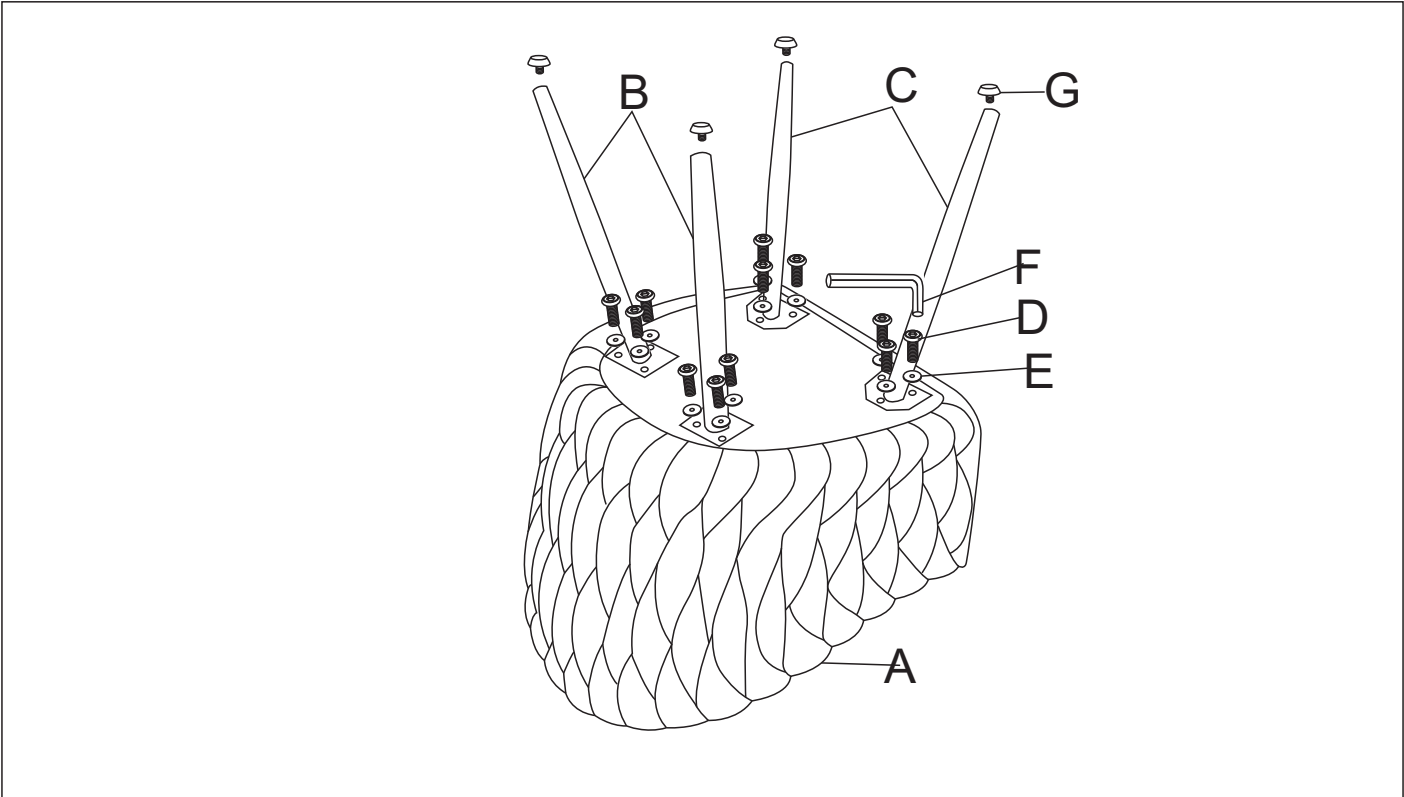




Ax1	Bx2	Cx2	Dx12	Ex12	Fx1	Gx4